

#### **Network Security**

Introduction to security technologies

Gralla: chapters 44-50 and rest of part 9



#### **Contents**

- Why security?
- Basic information security concepts
- Threats in network environment
- Solutions
  - Planning
  - Firewalls
  - Intrusion detection
  - Anti-viral software
  - Cryptography



#### What is Information Security?

- Organizations and individuals have information, which has value
- This value must be protected against threats
  - Protection causes costs
- Computer and network threats are only one part of all threats
  - Physical threats
  - Logical threats



#### Terms of Data Security

- Confidentiality, luottamuksellisuus
  - We keep our secrets
- Integrity, eheys
  - Nobody changes our data
- Availability, saatavuus, käytettävyys
  - We have access to our data
- These from the CIA-model
  - Confidentiality, Integrity, Availability
  - There is a certain inherent incompatibility in these requirements, availability is often in conflict with the other requirements



#### Other Useful Terms

- Authentication, todentaminen (tunnistaminen)
  - We recognize another entity on the network
- Non-repudiation, kiistämättömyys
  - We can prove that something happened
- Authorization, valtuutus, oikeuttaminen
  - We control access to our data



#### Different Kinds of Threats

- Physical breakdowns
- Operating mistakes
- Planning mistakes
- Intentional attacks for fun and profit
- Own personnel is usually considered the larges security threat



#### **Typical Network Threats**

- Eavesdropping
  - Easy on most LANs with physical access to media
  - More difficult on backbone networks
- Break ins
  - Network is a two way medium
  - Tools make finding and exploiting known faults easier
  - Access to the computer can be used to access the data on computer or to use the computer as a base for further attacks
- Connection capture
  - TCP connections can be captured and used (software is available)
- Replay
  - The attacker re-sends an earlier message



#### More Network Threats

- Denial of service
  - Overloading a server
  - Faulty data packets
- Pretension
  - Fake E-mail
  - IP address forgery (IP spoofing)
- Masquerade and man in the middle
  - Attacker can pretend to be a service
- Compound attacks
  - IP traffic can be rerouted to a different path and then eavesdropped or captured



#### Typical Attack from Outside

- First scan the internal network addresses for hosts and services
  - Can be done in a stealthy slow and low mode
- Then attack found targets
  - Known weaknesses, exploits
  - Scripted attacks, over in less than minute
- Get the data and run or
- Prepare a base for further attacks
  - Hide tracks
  - Install Rootkit



#### Viruses and other Malware

- Viruses are self-replicating programs
- Trojan horses are benign-looking programs that do something harmful, too
- Worms are network viruses
- Viruses spread mostly because of user's misplaced trust and carelessness
- Modern viruses are network aware
- Currently most malware is professionally designed to target specific targets
  - E.g. to create a network of controllable hosts (bot network)
  - E.g. to modify the browser and redirect banking transactions



#### **Solutions**

- Security planning
- Personnel selection and training
- Physical security
- Technical solutions
  - Host based security
  - Firewalls
  - Intrusion detection
  - Anti-viral software
  - Cryptographic solutions



## Security Policy

- The main document for organization's security
- Defines
  - Assets
  - Threats
  - Solutions
- Contains
  - Aims
  - Resources
  - Responsibilities
  - Guidelines to personnel
- Technical implementation

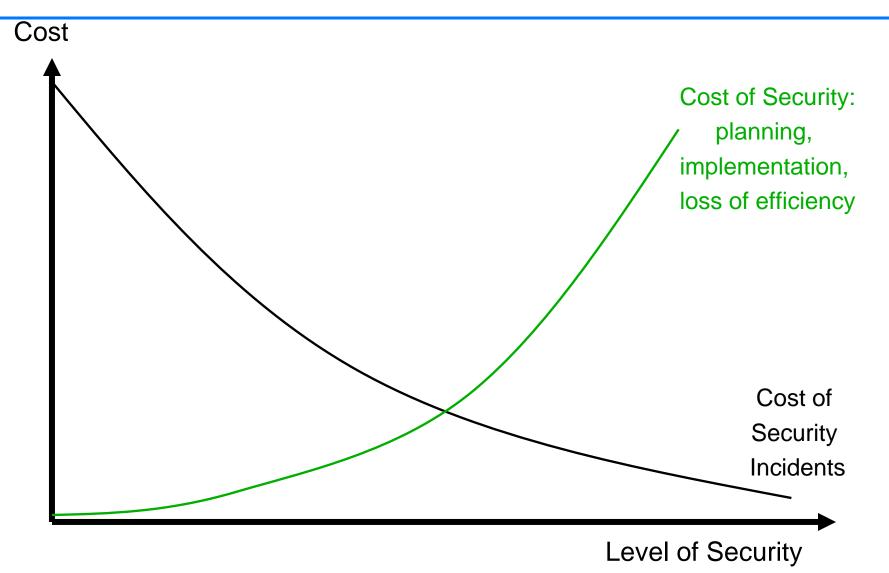


# Designing an Information Security Policy

- Evaluate your current situation
  - Information assets
  - Existing security methods
- Evaluate the risks
- Decide what to protect and how
- The value of information should be defined by the owner, generally not the writer of the policy
- Actions to be implemented should be prioritized based on risk, not on the ease of technical implementation



## Cost of Security





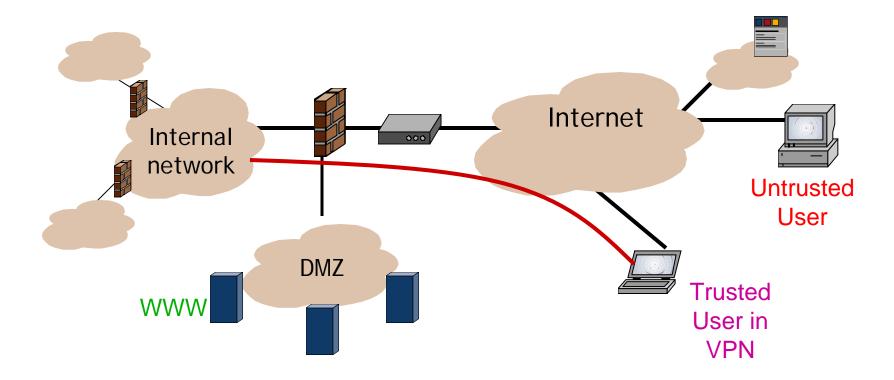
## Security Is in the Processes

- Current focus on the security management area is in developing the processes of an organization in such a manner, that the organization works in a secure way
  - In the World War II allied powers could usually break most of the German Wehrmacht and Luftwaffe messages, but not Kriegsmarine messages because (besides better technology) they had good encryption discipline
    - No standard messages
    - No repeated session keys
    - No clear-text retransmissions
- This means that the security policy must be communicated to the people
  - The security policy that is delivered to the entire organization should be short, easy to understand and reasonable
  - Unreasonable security policies are usually not followed



## Secure Networking

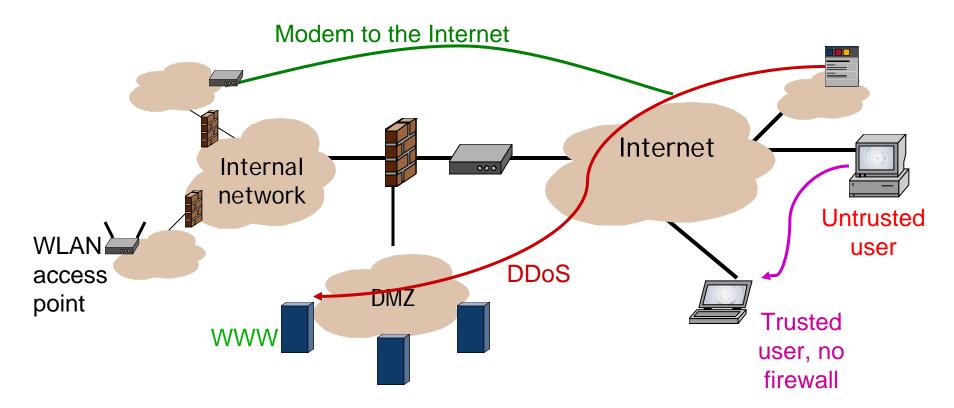
- Firewalls limit access to the network that they protect
- Encryption protects data in transit
- Cryptographic identification provides strong authentication





#### **Networking Reality**

- If left unsupervised, the security is going to be broken
- Your own users can break the security intentionally or unintentionally





## **Host Based Security**

- A host on the network is always a potential target
- Threats can be countered by:
  - Reducing the amount of available services
  - Limiting access to services
    - Software firewall
- Once the attacker is inside the host, gaining additional privileges is easier
  - From shell to root is not difficult in most common Unixen, if left unpatched for a while



#### **Firewalls**

- Firewalls limit access between networks
- Typically used to protect internal networks from external threats
- Two basic types
  - Filtering firewall
  - Application level firewall
- Usually both features combined to a hybrid product



#### Filtering Firewalls

- Each IP packet is inspected and passed on or dropped based on
  - Sender and receiver IP address
  - Protocol type (TCP, UDP, other)
  - Sender and receiver port address
  - IP or TCP options, SYN/ACK bits etc
  - Stateful knowledge of connections (TCP connections may be opened from internal to external networks)
- Many routers have most of the basic functionality of a filtering firewall
- Network address translation is an additional feature



#### **Application Level Firewalls**

- Application must connect to the firewall
  - E.g. HTTP proxy server
  - Application must be aware of the firewall
- Firewall can inspect application data
  - Prevent ActiveX
  - Search for viruses
- Firewall can also be transparent to applications and still work on application level
  - More demanding for software



#### Personal Or Host Firewalls

- Instead of a firewall device on the network an application in the host (work station) of the user
  - The application needs to attach to the kernel to receive the raw data
- Has the advantage of knowledge of the internal applications
  - Instead of looking at IP and TCP/UDP addresses can look at a specific application
  - Can notice if an application has changed
- Currently very popular in Windows
  - Often connected with antiviral protection to form a security suite
- When used with an external firewall adds depth to the protection



#### How to Defeat Viruses

- Avoid environments that actively support viruses
  - E.g. Microsoft Office tools
- Use a virus scanner that knows the signatures of different viruses
  - The virus signature database needs to be updated frequently
  - Virus scanning program manufacturers currently share new viruses efficiently and focus on keeping the scanning programs up to date
  - Heuristic scanning that would recognize "bad intentions" of a program has been proposed frequently, but it does not yet work
  - The virus scanner can remove the virus from the host file or destroy the file
  - The scanning can be done for every file when it is opened
  - The scanning can also be done to file servers or at firewalls



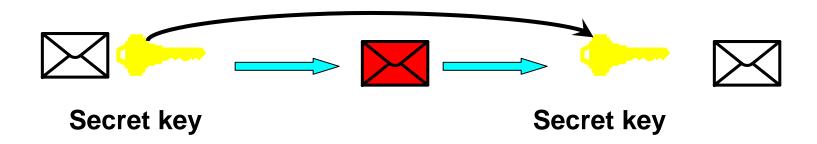
## Cryptography

- Cryptography is a branch of mathematics that is much used in the real of information security to provide
  - Confidentiality
  - Integrity
  - Authentication
  - Non-repudiation
- These effects can only be reached when cryptography is used correctly
- Just the fact of using cryptography does not provide security in itself



# Secret Key (Symmetric) Cryptography

- Encryption and decryption are based on the same key (shared secret)
- Algorithm is usually based on bit pattern transformations and bit transpositions
- Usually efficient and fast: suitable for encryption of large amounts of data
- Main problem is how to transport the secret key to both participants





## How Symmetric Encryption Works?

- The main principles are
  - Confusion, bit patterns are substituted for another bit patterns
  - Diffusion, positions of bits are permuted
- Here is a sample of how the IDEA algorithm operates on a block of data, divided to four inputs, using subkeys generated from the encryption key
- This round is repeated several times to produce the encrypted data block

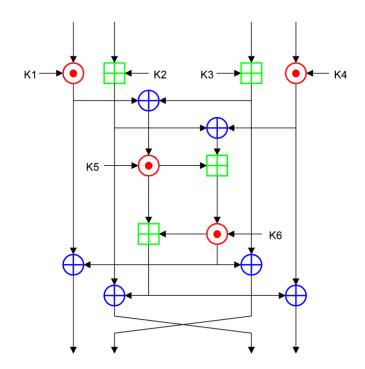


Image © Matt Crypto/Wikipedia

- multiplication modulo 2<sup>16</sup> + 1
- addition modulo 2<sup>16</sup>
- bitwise XOR



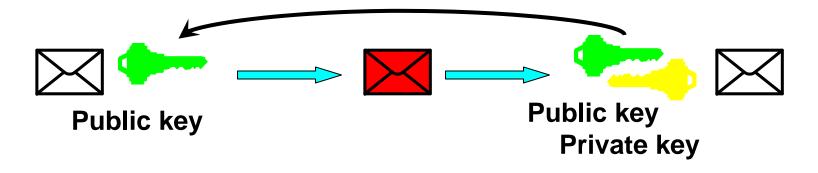
## Public Key Encryption

- The public key algorithms are based on the properties of several mathematical operations
  - Very roughly: it is easy to multiply two large primes, but difficult to factor the result back to components
- An participant has two keys, related to each other
  - What is encrypted with one key can be opened with the other key
  - One key is called "public" and can be shared with other participants or even made public
  - Another key is called "private" and is kept secret
- A secret message encrypted with the public key can be opened only by applying the private key
- Public key encryption is usually not very efficient (involves multiple mathematical operations)
- Typically a random session key is created and encrypted with the recipient's public key
  - The session key is used with a symmetric algorithm to encrypt the bulk of data



# Public Key (Asymmetric) Crypto

- Encryption and Decryption use separate keys
- Keys are related to each other with a mathematical relation
  - Public key can be safely published
- Whatever is encrypted with one key, can be decrypted only with the other key
- Encrypting with the private key proves the identity of the sender





#### Public Key Signatures

- Most public key algorithms have an interesting side effect: the keys can be reversed
- Thus anything encrypted with the private key can only be opened by the public key
  - Which means that it must have been encrypted by the holder of the private key, thus creating a signature



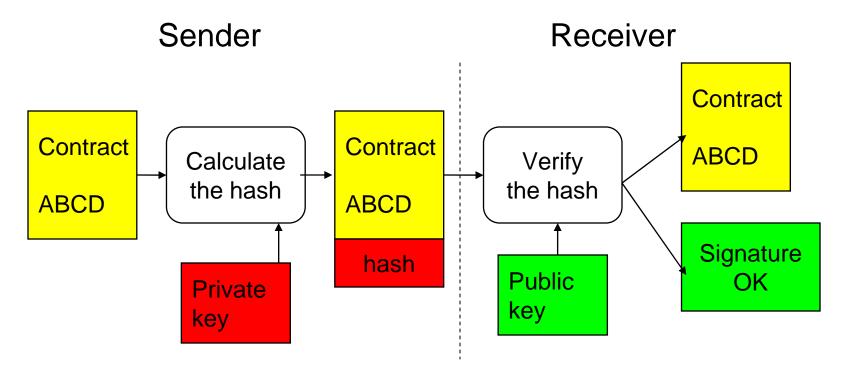


- A hash is a cryptographic one way function that produces a record smaller than the plaintext
  - Sometimes called a fingerprint
- The plaintext can not be recovered from the hash, but it is practically impossible to produce a plaintext that would produce the same hash
- Thus a hash encrypted by the document signer's private key can be used as a signature for a document
- Used to produce Message Authentication Codes (MAC) to verify the integrity of a message
- Suomeksi: tiiviste



#### Hash Functions

- A cryptographic checksum of the data (one way function)
- Difficult (impossible) to forge
- Very useful for providing integrity and non-repudiation





## Cryptanalysis

- Cryptanalysis is the science and art of breaking algorithms and cipher messages
- Relies much on statistical methods and analysis of data patterns on the ciphertext
- Several attack models
  - Ciphertext only
  - Known plaintext and ciphertext
  - Chosen plaintext and ciphertext
- Brute force attack of going through the whole keyspace is utilized if keys are short enough
  - 128 meaningful bits is currently too much and 256 bits impossible
  - Note that some algorithms use keys where there is redundancy, e.g. 512 bit RSA key is not considered secure
- Current algorithms can be considered unbreakable, but cryptanalysis is also valuable as a method of evaluating algorithms



## Crypto Systems

- Whole systems can be created from these primitives
- A system requires usually that several algorithms are combined with key management to do something practically useful
  - Confidentiality is usually provided by encrypting the data with a secret key algorithm and by encrypting the secret key with a public key algorithm
  - A message can be signed by encrypting the hash of the message with the private key, this can be used for nonrepudiation
  - An user can be authenticated by proving the possession of the private key by encrypting a message
- Here PGP is presented as an example of a system



## PGP (Pretty Good Privacy)

- Designed by Phil Zimmermann for providing cryptographic protection of e-mail and file storage
  - Uses strong cryptographic algorithms (for its own time, published 1991)
- Offers
  - Authentication using digital signatures
  - Confidentiality with the use of encryption
- Technical features
  - Byte conversion to ASCII for e-mail
  - Key management uses e-mail addresses as subject labels

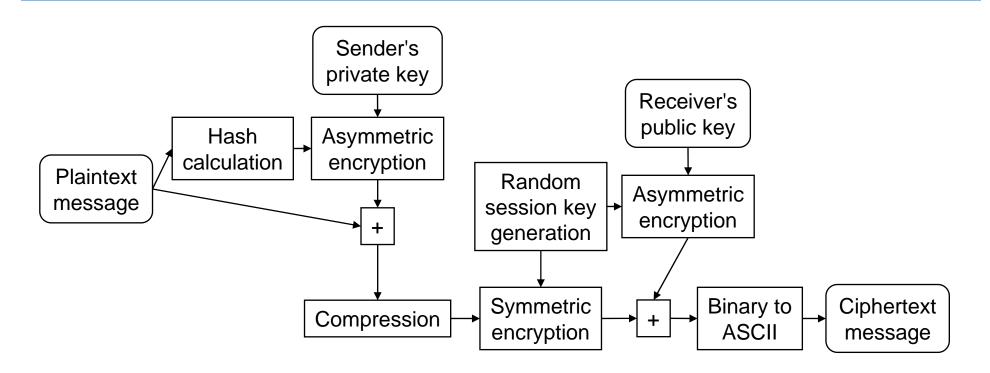


#### PGP Design Philosophy

- Written for individual, technically skilled end-users
  - Every user creates and manages their own keys
  - Every user has a freedom to choose, whom to trust
  - No administrative organization or governments involved in operation
    - No hierarchy in trust relationships
- Independently produced, no standardization organizations involved
  - Original versions open source, free of charge
  - Later commercialized and several incompatible versions exist



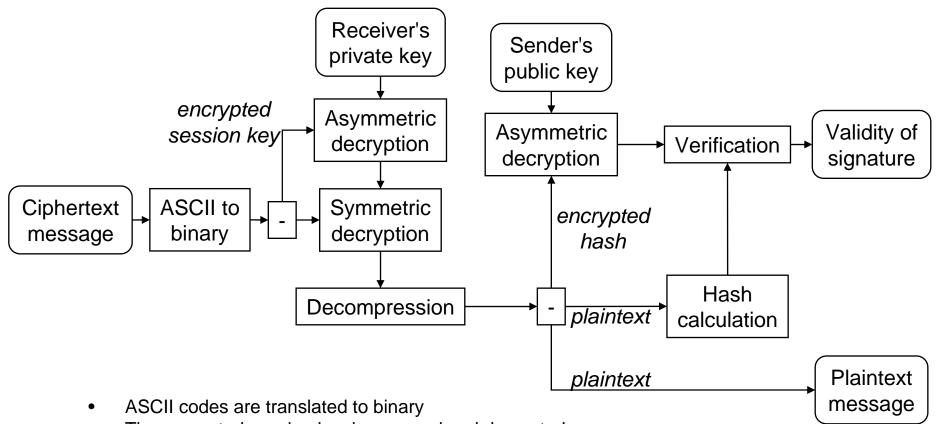
## Sending a PGP Message



- The message is signed, compressed and encrypted
- The encrypted session key is added to the end of message
- Binary message is translated to characters, which pass through the e-mail system



## Receiving a PGP Message



- The encrypted session key is removed and decrypted
- The message is decrypted and decompressed
- The encoded hash is removed and decrypted
- The hash is recalculated and compared to the hash in the message

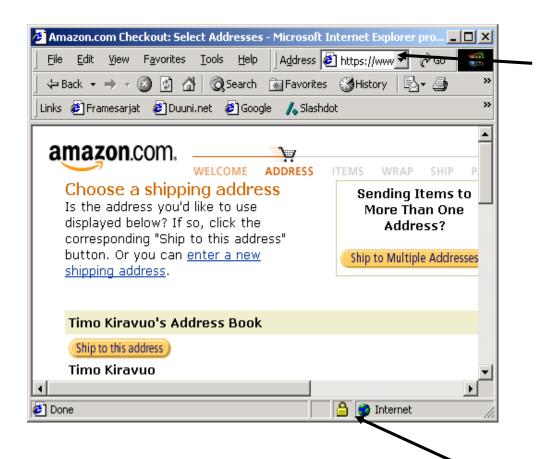


#### **Certificates**

- A certificate is a cryptographically signed formal statement, which certifies a public key with some properties, like identity or access permissions
- To verify the certificate the end user must have the public key of the signer
  - Or a certificate loop must be formed, with unbroken chain of trust, starting from the verifier
- Certificates can be issued by trusted third parties
- We present SSL (Secure Socket Layer)
  - Encrypted TCP connection, with server side authentication
  - Used mostly for WWW services



## **Encrypted WWW Connection**

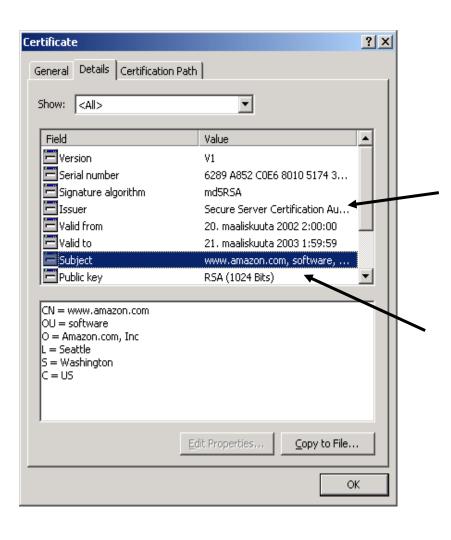


URL begins with HTTPS

SSL encryption is in effect



#### The Certificate from the Server



Click the lock to read the certificate

Certifier

Subject of certification



## Protecting Data in Transit

- Encrypting traffic is relatively easy
  - Protects confidentiality and integrity
  - SSL (Secure Socket Layer) is a standard feature in web browsers
- The real question is whom we are talking to and what they may do
  - Authentication and Authorization



#### Authentication

- Something a person knows
  - Passwords, pass phrases
  - Difficult to remember unless used often
  - Easily revealed, read the Post-its® in your office
- Something a person has
  - Smart card, electronic token
  - Somewhat easy to lose or to be stolen
- Something a person is
  - Biometrics (generally over-hyped)
- Strong authentication usually combines two of these



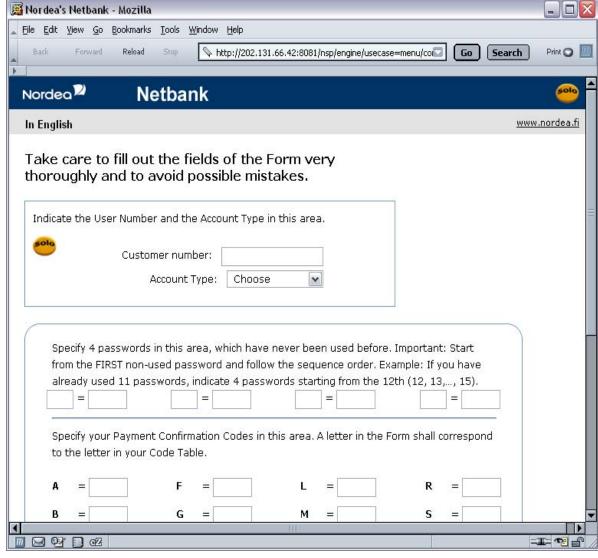
## **Authentication Technologies**

- Passwords and User Names
  - Easy to use, too easy, since users can tell them to other people
- One time passwords are better
  - Generated and stored as a list
  - Or an electronic token with a synchronized clock inside
  - Used by banks
- Or more complex systems
  - A private key on a smart card
- Authentication can be sold as a service by a third party trusted by the participants



## Nothing is Perfect: Phishing

- Asking users to give their password
  - Works, but not very well
  - Users are the weak point of most security systems



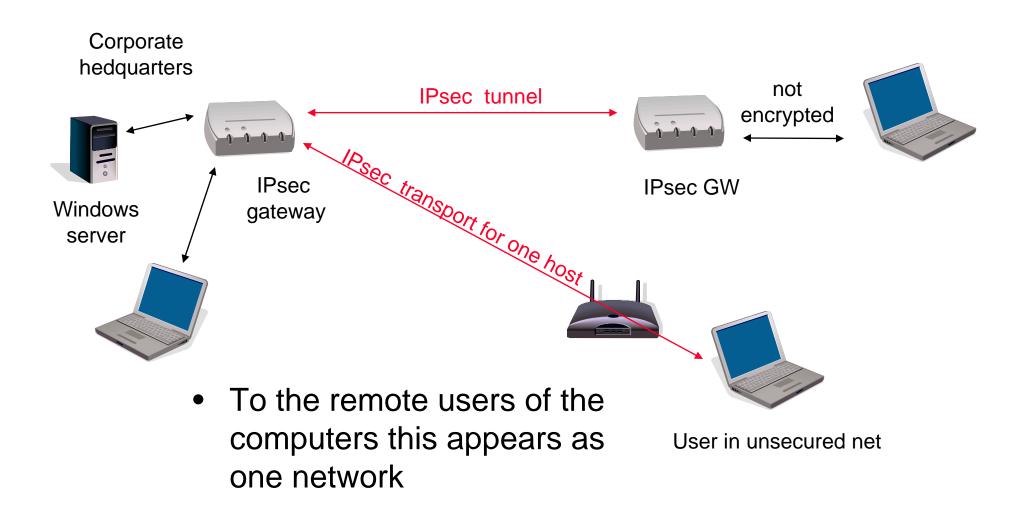




- A protocol suite designed by the Internet Engineering Task Force (IETF)
- Describes a standard architecture for securing Internet traffic at the IP layer
  - Provides integrity and confidentiality
  - Independent of cryptographical algorithms used
- Used to build VPNs (Virtual Private Network)



## Virtual Private Network with IPsec



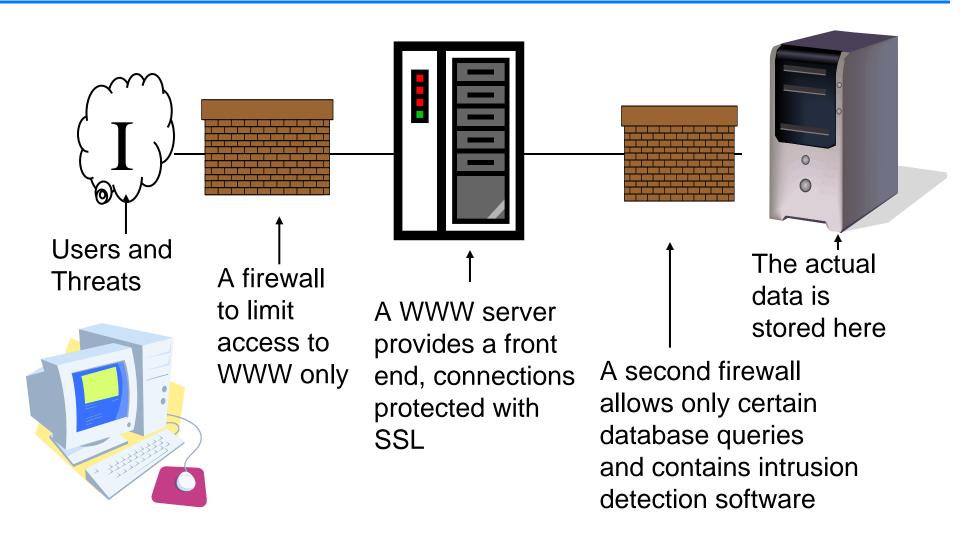


#### **IPsec Benefits**

- Cryptographical protection of Internet traffic for all protocols and applications running over IP
- IPsec security services are transparent for applications and users
- IPsec enables construction of Virtual Private Networks
- Good support for implementing and maintaining an organization's security policy
- High level of flexibility allows IPsec to be run over various types of public key infrastructure.



# Secure WWW Services, an Example





#### How to Protect a Static Web Site

- Install the system behind a firewall that allows only TCP 80 (HTTP) and 443 (HTTPS) from the Internet
- Remove all unnecessary services from the host
  - Defense in depth
- Go carefully through the configuration of the server and remove all unnecessary features
  - E.g. following symbolic links or shortcuts
- Turn on security related features
  - E.g. logging (to a separate computer) to help detect misuse
- Have a strict discipline on operations
  - To make sure that nobody weakens the security
- Etc.



#### More on WWW Protection

- No that the SSL does not protect the server
- Interactive sites need an analysis of the software driving the site
- Good design helps on auditing the protection
  - All interactive code in one place is easier to analyze
- Good design also helps in creating the protection
  - Modular design allows separation of tasks, like moving all customer data to a separate database host



### **Examination: Question formats**

- Concepts and acronyms
  - Q: Firewall (1p)
    - A: A device which limits traffic between two networks
    - A: An implementation of the security policy, controls information flows
  - Q: TCP (1p)
    - A: Transmission Control Protocol, provides lossless data transmission over IP
  - A short explanation of the concept or acronym is enough
- Justify the following statements either correct or false
  - Q: IP is reliable (1p)
    - A: False, IP may loose data if e.g. router memory is overloaded
  - Q: TCP never loses data (1p)
    - A: Correct, as long as enough IP packets get through
    - A: False, if a network connection is broken, TCP may lose data
- Both the correct and false answer may be accepted for a particular question, the key is in being able to justify your position



#### Question formats...

- Several short questions, like "Compare UDP and TCP (3 p)"
  - A written reply, with a diagram if possible
  - Compare does **not** mean "list features", but that you really compare the technologies, like TCP provides this, UDP that
  - Also questions which require applied knowledge, like "What would happen if we tired to run TCP over Ethernet without IP?"

#### Essay

Requires you to show that you can discuss a subject in an intelligent manner. Bullet points or diagrams are not sufficient here, you should aim to write something that looks like an article, which could be published in a magazine.



## Summary

- Data security requires planning
  - Implementing technology without a security policy is useless
- Firewalls limit the effects of attacks
- Intrusion detection is a possible, but expensive solution
- Cryptography protects data in transit
  - Both integrity and confidentiality